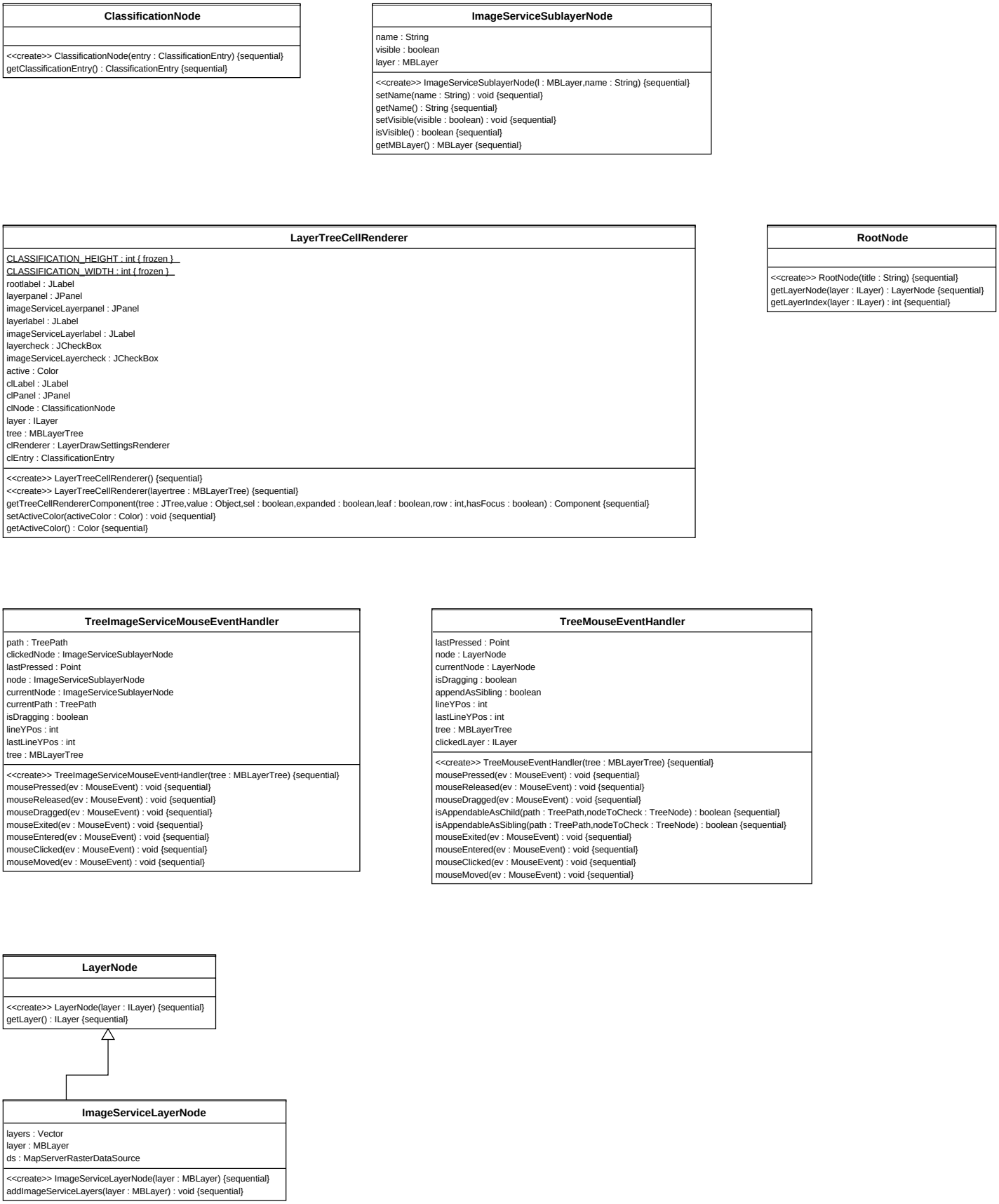
ClassificationNode
<<create>> ClassificationNode(entry : ClassificationEntry) {sequential}
getClassificationEntry() : ClassificationEntry {sequential}
ImageServiceSublayerNode
name : String
visible : boolean
layer : MBLayer
<<create>> ImageServiceSublayerNode(l : MBLayer,name : String) {sequential}
setName(name : String) : void {sequential}
getName() : String {sequential}
setVisible(visible : boolean) : void {sequential}
isVisible() : boolean {sequential}
getMBLayer() : MBLayer {sequential}
LayerTreeCellRenderer
CLASSIFICATION_HEIGHT : int { frozen }
CLASSIFICATION_WIDTH : int { frozen }
rootlabel : JLabel
layerpanel : JPanel
imageServiceLayerpanel : JPanel
layerlabel : JLabel
imageServiceLayerlabel : JLabel
layercheck : JCheckBox
imageServiceLayercheck : JCheckBox
active : Color
clLabel : JLabel
clPanel : JPanel
clNode : ClassificationNode
layer : ILayer
tree : MBLayerTree
clRenderer : LayerDrawSettingsRenderer
clEntry : ClassificationEntry
<<create>> LayerTreeCellRenderer() {sequential}
<<create>> LayerTreeCellRenderer(layertree : MBLayerTree) {sequential}
getTreeCellRendererComponent(tree : JTree,value : Object,sel : boolean,expanded : boolean,leaf : boolean,row : int,hasFocus : boolean) : Component {sequential}
setActiveColor(activeColor : Color) : void {sequential}
getActiveColor() : Color {sequential}
RootNode
<<create>> RootNode(title : String) {sequential}
getLayerNode(layer : ILayer) : LayerNode {sequential}
getLayerIndex(layer : ILayer) : int {sequential}
TreeImageServiceMouseEventHandler
path : TreePath
clickedNode : ImageServiceSublayerNode
lastPressed : Point
node : ImageServiceSublayerNode
currentNode : ImageServiceSublayerNode
currentPath : TreePath
isDragging : boolean
lineYPos : int
lastLineYPos : int
tree : MBLayerTree
<<create>> TreeImageServiceMouseEventHandler(tree : MBLayerTree) {sequential}
mousePressed(ev : MouseEvent) : void {sequential}
mouseReleased(ev : MouseEvent) : void {sequential}
mouseDragged(ev : MouseEvent) : void {sequential}
mouseExited(ev : MouseEvent) : void {sequential}
mouseEntered(ev : MouseEvent) : void {sequential}
mouseClicked(ev : MouseEvent) : void {sequential}
mouseMoved(ev : MouseEvent) : void {sequential}
TreeMouseEventHandler
lastPressed : Point
node : LayerNode
currentNode : LayerNode
isDragging : boolean
appendAsSibling : boolean
lineYPos : int
lastLineYPos : int
tree : MBLayerTree
clickedLayer : ILayer
<<create>> TreeMouseEventHandler(tree : MBLayerTree) {sequential}
mousePressed(ev : MouseEvent) : void {sequential}
mouseReleased(ev : MouseEvent) : void {sequential}
mouseDragged(ev : MouseEvent) : void {sequential}
isAppendableAsChild(path : TreePath,nodeToCheck : TreeNode) : boolean {sequential}
isAppendableAsSibling(path : TreePath,nodeToCheck : TreeNode) : boolean {sequential}
mouseExited(ev : MouseEvent) : void {sequential}
mouseEntered(ev : MouseEvent) : void {sequential}
mouseClicked(ev : MouseEvent) : void {sequential}
mouseMoved(ev : MouseEvent) : void {sequential}
LayerNode
<<create>> LayerNode(layer : ILayer) {sequential}
getLayer() : ILayer {sequential}
ImageServiceLayerNode
layers : Vector
layer : MBLayer
ds : MapServerRasterDataSource
<<create>> ImageServiceLayerNode(layer : MBLayer) {sequential}
addImageServiceLayers(layer : MBLayer) : void {sequential}